

#### STAN LEEE PRESENTS:





WELCOMING BACK EVER SO BRIGHTLY:

# jon bogdanove

WHO BOTH WROTE AND PENCILED LIGHTLY

### stan drake

WHO FINISHED IN INK TIGHTLY

#### don hudson

INKING THE BACK-GROUNDS SLIGHTLY

# glynis oliver

WHO STILL COLORS BRIGHTLY

# carl potts

EDITING NIGHTLY

### tom defalco

EDITOR IN CHIEF POLITELY

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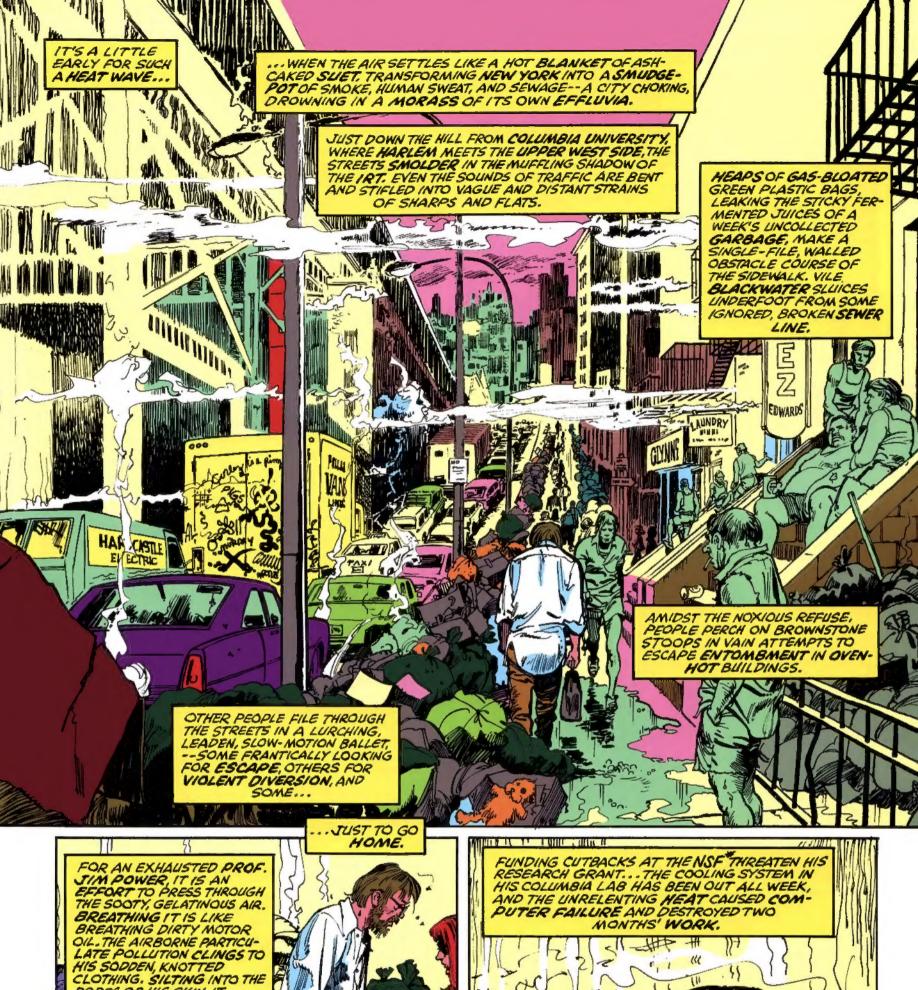
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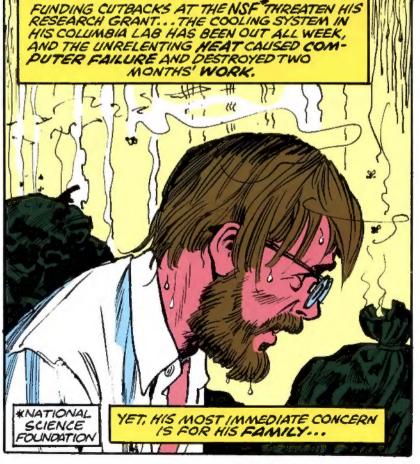












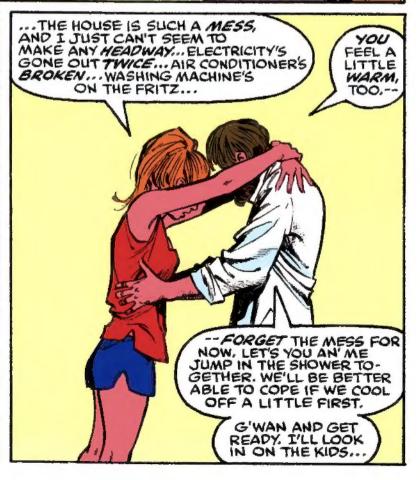






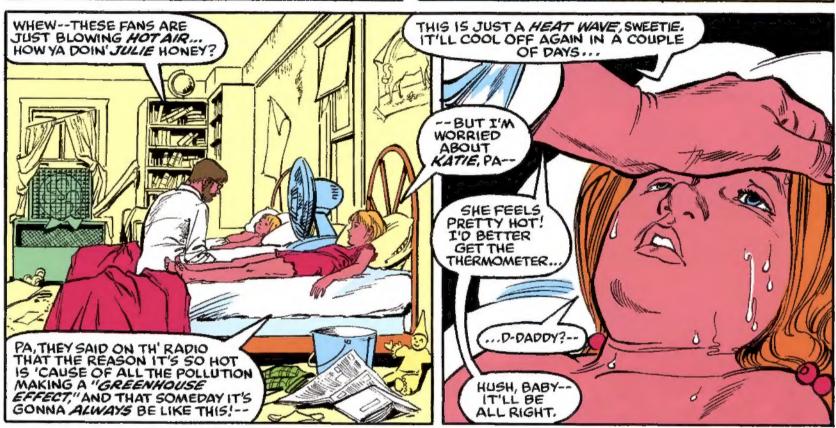






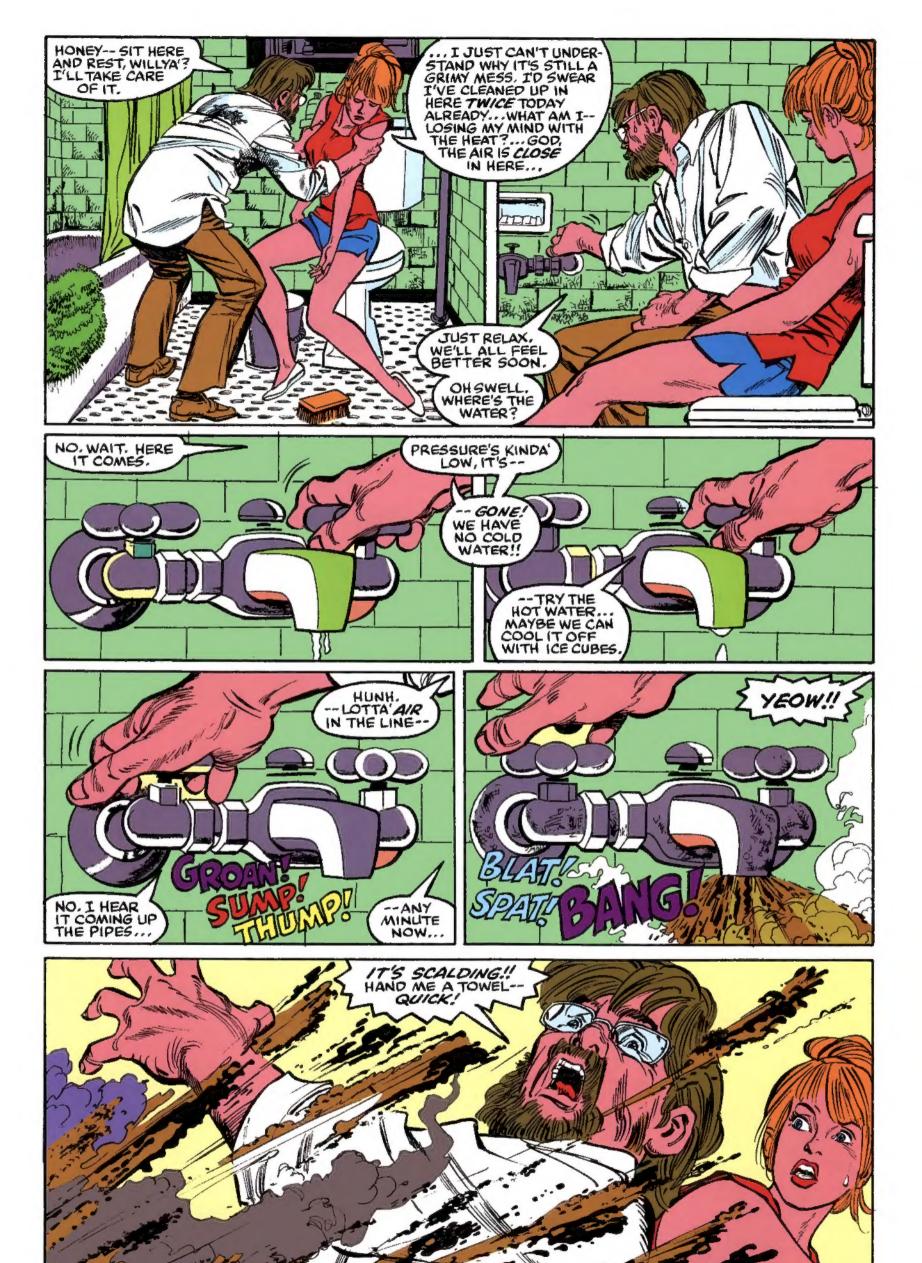






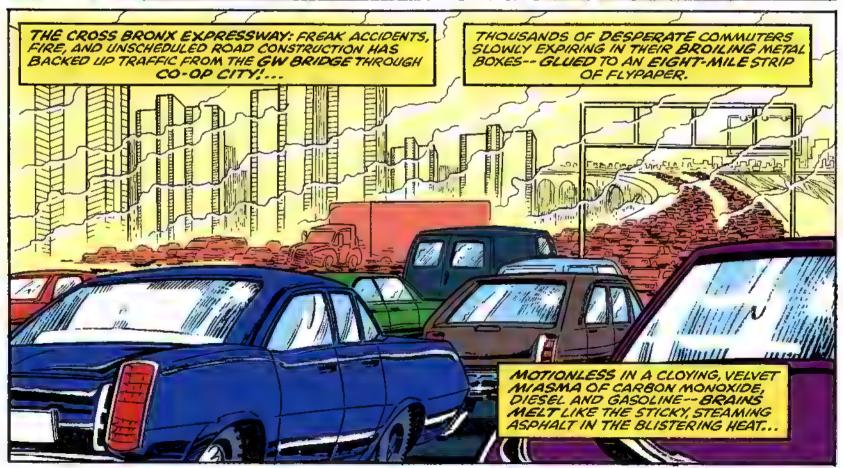










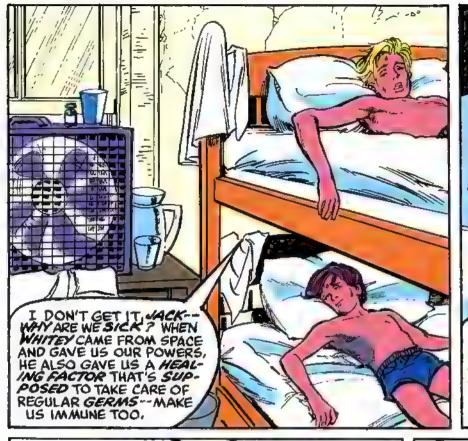






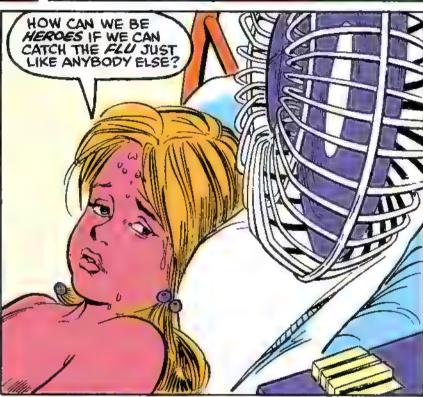




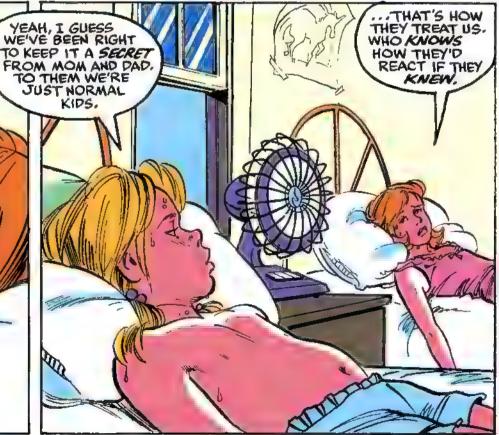








































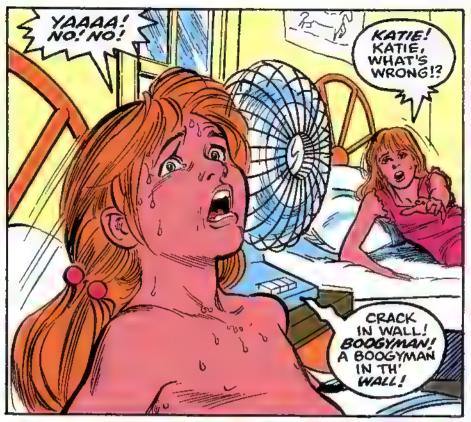










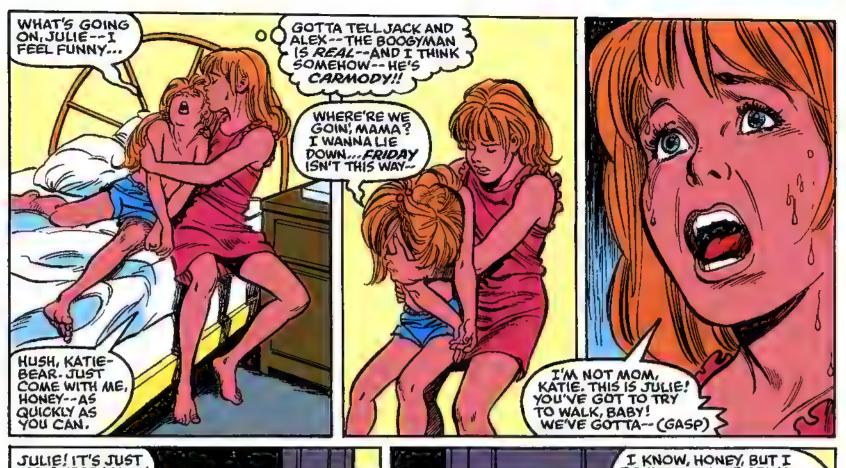










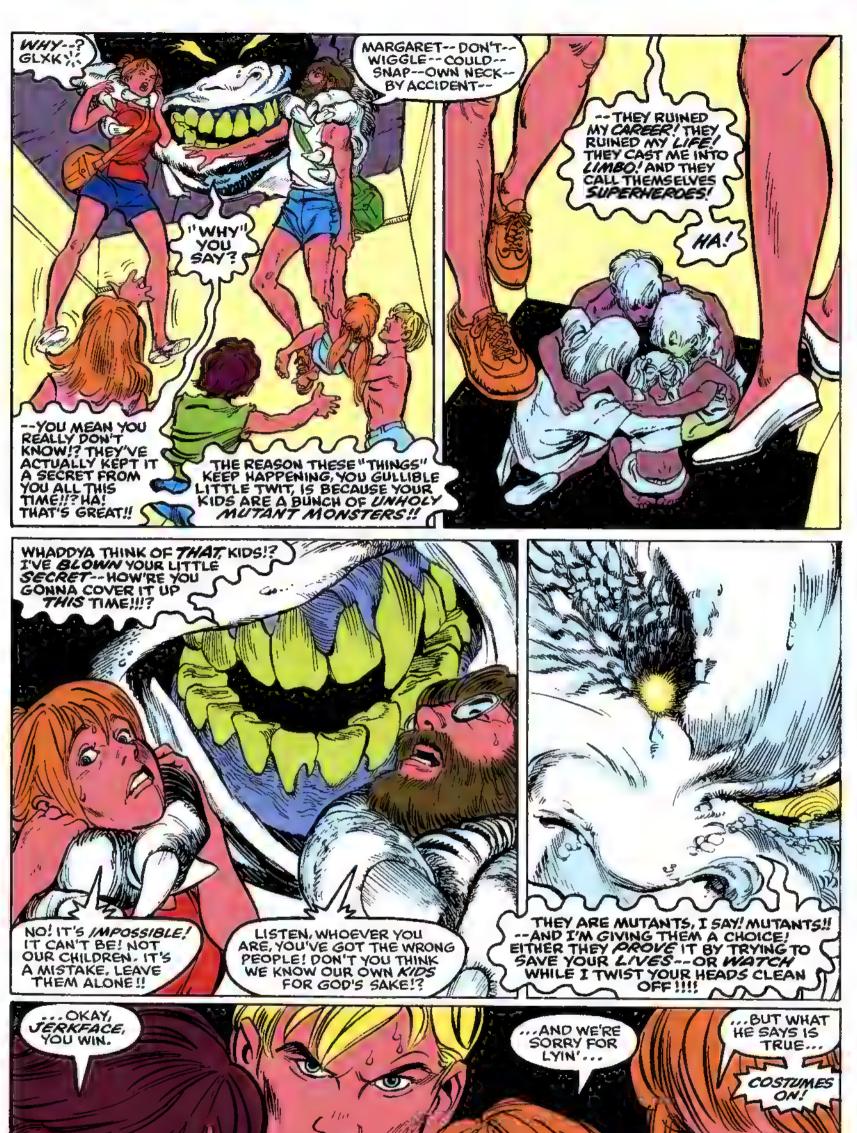
















"OH NO! HOW CAN THEY DO THIS TO THE PACK!?" EVEN IF POWER PACK CAN SAVE THEIR PARENTS, HOW CAN THEY SURVIVE THIS PREMISE-BUSTING REVELATION!? ALL WE CAN SAY IS IT HAD TO HAPPEN!-- AND YOU MAY BE SORRY YOU ASKED FOR IT! BE HERE FOR PART II IN SIX WEEKS!



Dear Power Pack People.

I have been with POWER PACK from the start and am still thoroughly enjoying it The Team is developing character and powerwise, and it is power that I am here to talk about...

Whitey said, "Humans, it seems, have phenomenally adaptable molecular structures." His plan was to after the Powers' cells so that he could give his powers to them. He accomplished this through a combined use of his powers. Initially, Alex could control gravity, Julie acceleration, Jack mass and Katie energy. Each received a one-ofa-kind molecular template and onefourth of a self-sufficient atomic-level power source. Working together they also have the ability to switch powers; this is in Wars. Only in that instance they used the transfer machine as a nexus.

The Pack is developing more versatile uses for their particular control over their energy, but they still lack one that saved them in their first Snark encounter. Teleportation!

According to Katie in Issue #40, "It'd be real neat to teleport home! It's too bad, when Whitey came from Space he didn't give any of us that power. too!" But he did. I am surprised that Alex has not figured out how they could do It (but he is also the only one not expanding on his powers. Actually I am surbrised that he hasn't told Allison, but that's another letter...). The process is very tricky, but plausible...

- 1. The energy controller dematerializes the mass entity.
- 2. The Mass controller controls molecular integrity and pattern.
- The acceleration controller actually moves the unit (in this form at tachyon levels).
- 4. All controllers are used in materialization. The energy mass is gravitonically accellerated to physical form.

S. Daniel Carter 7505 Granoa Drive Knoxville, TN 37909

P.S. The Origin Album was great! How about a complete log some time soon. P.P.S. Whatever became of Friday? Smartships don't die easy. Bring Friday, Kofi, Franklin and June Brigman back Go for an Annual or create a special of some kind!

You've come up with a brilliant theory, Dan, for how the kids might be able to teleport. Unfortunately, the subtle manipulation of molecules required in order to re-integrate them in another place is beyond their powers, and there is no indication that even Whitey was capable of such a sophisticated procedure. Good news, though, for you and all fans of June Brigman—the creator of POWER PACK's origional artistic concept WILL be back

for a guest penciling in an upcoming Issue teaming up with Julianna Jones on

Dear Packers

How's this for the ultimate plot twist, or at least a "what it?" episode?

If we take for granted POWER PACK'S powers" reflect the four forces that make up our universe (or the remains. "ashes?" of the previous one) born in the Big Bang-with Molecula and Destroyer representing weak and strong nuclear forces, and Starstreak and Counterweight, the electromagnetic spectrum and gravity, then wouldn't the addition of a powerful energy source (eg. Frank Richards -Tattletale) have the same effect as agsoline thrown on a fire, creating an all-powerful team (or gestalt) on the scale of the Bevonder or at least Phoenix, able to create and destroy at will? (For more on Gestalts read the book "More Than Human" by Theodore Sturgeon.)

J. Perry Fremont, CA

Thanks for the literary tip. J. The majority of our readers seem to favor POWER PACK stories of the human-interest type, on a smaller scale more suited to their age and family situation. That is one of POWER PACK'S unique qualities in the Marvel Uni-

Dear Louise Simonson

Please help. I am only 8 years old. but I have been collecting comics since I was 3 and have a complete collection of POWER PACK and ELFQUEST. My daddy has a complete collection of AVENGERS. I am reading them now and like them a lot, but I am real warried about POWER PACK I wrote before when I was only 7, but I guess you didn't get the letter, POWER PACK is my favorite comic book, but it has been getting worse and worse. First it came out monthly and now it doesn't. I used to see it at the grocery store, but now I have to wait to buy it until we go to the Comic Camival where my daddy buys lots of comics. It used to have really good art just like the AVEN-GERS and FANTASTIC FOUR, but the last two issues where some of the kids looked like the person drawing them didn't care. Well I care. I want to see POWER PACK one of my favorites again.

I fantasize playing a game with my daddy and his friends, and I play POWER PACK, I even drew a picture of me as a member of POWER PACK with a computer mind which I am sending you. In my daddy's game I and Cassie Lang who swiped some of her dad's shrink pills, but they let her shrink and grow, are the newest members of

POWER PACK, it would be nice if it was true. More important is making the stories look good and letting me and my friends buy it at the grocery store. A lot of my friends who used to buy POWER PACK don't have daddies who take them to the Comic Camival, so they only read mine.

I hope you get this letter. Just because I'm a kid doesn't mean I don't buy comic books I like if I can find them. I like your writing a lot. My daddy says he likes my stories. Maybe someday I can write POWER PACK or FLEQUESTI I'm worried because Lused to collect SUPERBOY and he got cancelled. Now I collect POWER PACK, and Daddy says it might get cancelled too. Please don't cancel POWER PACK.

> Love Aniela Conner 2707 E. 57th St. Indianapolis, IN 46220

Starting with this issue, as you can see Anjie, Jon Boadanove will be taking the kids far and wide on a series of exciting new adventures. For your friends who don't want to miss a single one, we recommend subscribing, POWER PACK will never be canceled as long as it has enough wonderful readers like you.

Hi. Folksi

I've just joined the POWER PACK Fan Club (thanks to the plug you ran! And the enclosed is a copy of a brief essay I wrote for them. I hope you'll accept these as the words of a concerned Pack fan who wants to help the book get out of the slump that many of us feel it's fallen into.

SO WHERE DO WE GO FROM HERE?

Okay, Point One: We all call ourselves POWER PACK fans, don't we? And point Two: We all agree that the book which we call ourselves fans of has fallen into a decline over the last couple of years, right? If we can agree on those two things, we can proceed on to the next point: What can we do about fixing the book and making it fun again?

Well, because of our interest, we can claim a little more knowledge and enthusiasm than the average fan. Thus, we are in a position to make suggestions that deserve a little more consideration than something the average kid who writes a fan letter to a comic would get. And since, by all appearances, the staff working on the Pack are floundering around and in need of a new direction, maybe we can supply it. I'd like to challenge my fellow Club members to work out their own answers to the question: How do you think the Pack title can get from where it is now to the levels of fun and enjoy ability it once had?

I wouldn't presume to offer such a challenge if I didn't have my own answers ready. So, here I ao: First off, I would like to lobby Tom Defalco: All right, you got what you wanted. By means of repeated guest-shots and cross-overs with Marvel's biggest current successes-The X-MEN family of books-you got a lot of retuctant kids to sample the Pack. You added about 40,000 readers and saved a book that was in dire danger of cancellation, because everyone on the staff liked it. Now, I plead with you, in the name of the qualities that made that book enlovable in the first place, it's time to knock off the cross-overs and the apparently inevitable compative influence that comes with them. Whenever the Pack run into mutants pasty golpason and inappropirate story situations tend to come with them. And please, after this INFERNO tie-in, whatever you do, please don't involve the Pack in any more demon stories! Next, I am one of the fraction that

believes that the Pack should tell their folks about the Great Secret (and by the time you read this, they will reportedly have done just that), for those interested, I refer you to Larry Dudock's article in POWER LINES #2, with which I concur absolutely. And to the reported concern of creator Louise Simonson that "if you are a kid and you have a secret, it's no fun anymore if Mom and Dad know," I feel that there's a quality inherent in the series that affects this: The Powers, parents and kids, are an unusually close, communicating, car-Ing family. (The Trash storyline touched ever so briefly on the fact that not every family can be as lucky as they are. Thus, they have great value as role models, as readers can see them and learn that there may be a better way to live than the way they may be living now. Keeping secrets from each other just doesn't fit in with this theme of openness. I garee that the tolks are likely to react with shock on first hearing, and that itself could yield an issue or two of good stories, as Jim and Maggie battle within themselves on how to react to this new fact of life. However, for the reasons Dudock outlined, I feel that eventually they would come to the realization that they've raised themselves a "pack" of basically good kids, who don't take unnecessary chances or go out looking for trouble, we could get a good story out of their realization that a necessary part of parenting Involves giving your kids the opportunity to do some flying on their own (in this case, literally) as they earn it, and consider this idea: Instead of damping down the fun, Jim and Maggie would now be able to share in the secret. This ties in with the closeness angle; now the six Powers know something that the rest of the world doesn't know about. for the most part. They'd be able to help run more convincing interference for the Pack's adventures (not "superhero battles"), and there'd be a lot less miscommunication between them. And one thing for sure: the kids would be subjected to a lot less unjust punishment.

Of course, an absolutely vital ingredient to a "Comeback Pack" would be the return of a repaired Friday. The door was clearly left open for this development, and since Friday is part machine, it wouldn't be nearly as preposterous as the typical comic-book

resurrection, Besides, a good deal of the fun of the early run lay in the ability of the Pack to take off to exotic locales in search of adventure, and Friday is vital to that element.

Which leads into my next suggestion. There is a TV show called "Dinosaucers." I won't go into it in too much detail. except for this: It involves a group of kids who (for comedic effect) travel all over the world to various places to have stories. Thus, putting my last two points together, this could provide a new direction for the strip without betraying the original spirit of the series; Jim. Magale, and Friday taking the Pack off to various distant locales to find remote greas where they can train the kids in the use of their nowers and having things happen to them there without those plots looking forced or dragged-in.

I also believe that further new directions can be obtained through further contact with the Kymellians, through this anale; when Whitey and Friday first came to Earth, they were supposed only to observe. The Kymellians didn't want to make contact with Earth people, but with first the Snarks' attack and then Whitney's sacrifice, matters were taken out of their hands. Now, in the Pack, they have something that's neither human nor Kymellian-something that's completely new in the universe. If they really are the scientifically-based civilization that they seem to be, I can't see them being able to resist learning more about the Pack. (And I have the feeling that their government would be considerably more trustworthy than the one on Earth).

So there you have it: a group of new ideas, conceived not just on the grounds of what I personally would like to see, but with an eye toward what would make a series of good, viable stories. I'd like to encourage any other club member who think they can see good immediate directions for the Pack to take to offer their own suggestions...because it's a shame for the POWER PACK to be a bigger financial success and a weaker book creatively than ever

Roy Veldboom 1160 High Avenue Oshkosh, WI 54901

Thank you for the cogent presentation of your ideas, Roy. You have moved us, and your hearfelt wishes for the furture of the Pack are very close to ours. But it remains to be seen whether or not the Pack can survive what INFERNO has done to them, or if they will be too- drastically altered beyond the shape of these ideas. For instance—there has been much talk in certain circles of sending the kids to Xavier's School. While this was always brushed off in the past, it certainly looms as a real possibility now.

Dear Power People.

POWER PACK is the greatest comic in the universe. As a kid, I can relate to how the kids feel. But, I found a mistake. In POWER PACK #33 last page, last panel, the father says they are grounded for 2 weeks, but in P.P.#36. pg. 11, panel four. Alex says that they were grounded for one week. For pointing out this mistake, do I get a No-Prize? Well, PLEASE have more of Frank and more challenges with the Master Mold. So, until Frank stops saying "OBOY, my favorite." Make Mine Marvell!

Mike Kosak 58 Glendale Road Northhampton, MA 01060

It seems timely to point out once again that in order to qualify for a No-Prize (that elusive and much-coveted Marvel nonfreasure) you not only must point out an apparent boo-boo, but you must find a logical explanation for it as well. Keep on trying. No Prizes are rare, but are attainable. As for adopting Frank—he's already got his own Fantastic parents!

To the People of POWER PACK.

First off, I have to say how much I really enjoy POWER PACK. It is a truly magnificent comic and one of the best on the market; at least in my opinion. The characters are realistic and intriguing thanks to Louise's excellent talents and imagination. Bog's artwork is remarkable, capturing the kids' countenances and personalities perfectly. (But I was impressed by Sal Velluto's work in ish #39). All in all, POWER PACK is wonderful. I thank you for it and hope that you all keep up the

But I do have a few comments about the Pack's powers. I think that the kids are not using their powers to their fullest potential. If they would recall their first meeting with the Snarks and Whitey on the beach way back in issue #1, perhaps they would gain some helpful acumen. Katle should be able to teleport. Julie should be able to create a density force field. Jack should be able to create a gravity field and thus, degravitize things without touching them. And Alex should be able to use the energy power to not just create power balls from stored energy, but energy in beam form as well. I am sure there are many other things that their powers can do that they are yet not aware of

Enough on the kids' powers. What lies ahead in the Pack's future? Will there be any more Snark or Kymellian stories? Will there be any more teamups with other Marvel heroes? I hope so. I also, like everyone else who reads POWER PACK, want to see more of Franklin.

Well, whatever is planned for the Pack, I'll be sure to be there.

John P. Killinger 538 E. Brookridge Green Bay, WI 54301

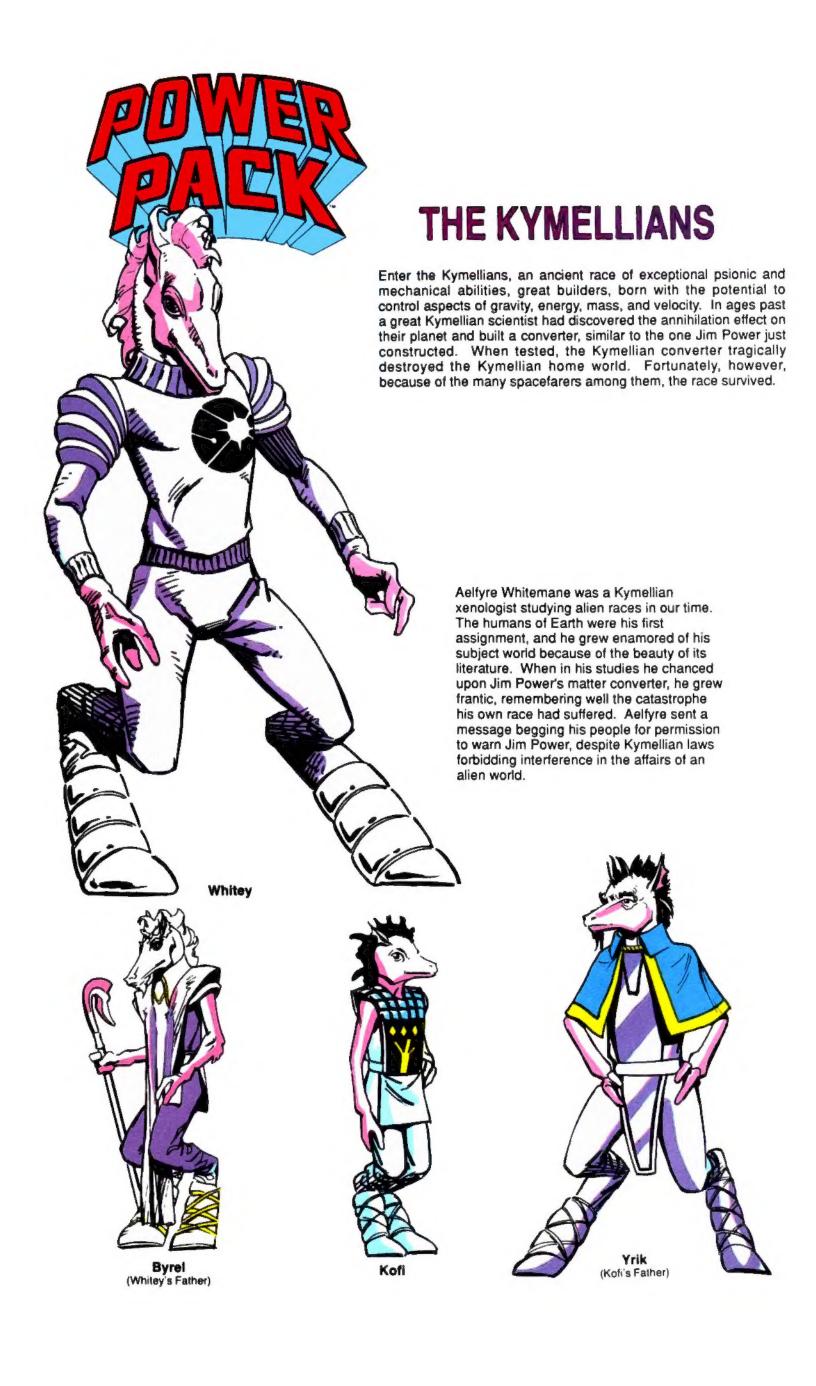
THE MELANIE DARRELL RIDDLE OF THE MONTH

Who is the snottlest super-villain POWER PACK has ever had to face?

THE BOOGYMAN!

finally note—please send your "Pix" submissions in black and white only, or they can't be printed, no matter how good they are!





MINTERNO MERNO



